

# EE 109 Unit E - Pulse Width Modulation



#### Power

- Recall (or learn) that Power is a measure of:
  - Energy per unit time
- In an electronic circuit, P = I \* V
  - Power = Current & Voltage (each may be varying w/ time)
- A circuit that draws a constant 2 mA of current at a constant 5V would consume 10 mW
- Since voltage and current may change rapidly, it is often helpful to calculate the average power

$$P = \frac{1}{T} \int_0^T P(t)dt$$

• Just sum the total power and divide by the total time

$$I = 1A$$

$$5V$$

$$0V$$

$$1 = 1A$$

$$0V$$

$$-5s$$

$$-3s$$

$$-(1*5*.8)/2 = 2W$$



## **Output Devices**

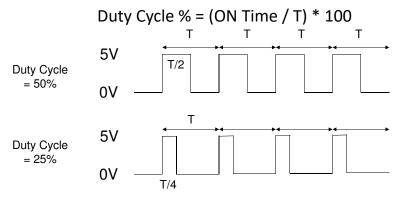
- What do the following have in common?
  - Servo motor that can rotate to any angle w/in 180 degrees
  - Light dimmer
  - Oven or microwave with various power levels
- They are controlled by Pulse Width Modulation (PWM)
  - Usually a 3-pin interface: Power (Vcc), GND, PWM Signal





## **Duty Cycle**

- A pulse is just a short window of time when a signal is 'on'
- We could repeat the pulse at some regular period, T
- We define the duty cycle as

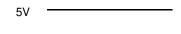




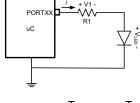
## Power & Duty Cycle

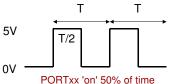
0V

- When we light up an LED we often just turn a PORTxx output 'on' and leave it 'on'
  - This supplies the maximum power possible to the LED
- We could pulse the output at some duty cycle (say 50%) at a fast rate
  - Fast so that the human eye can't detect it flashing
  - Average power would be ½ the original always 'on' power
  - Result would be a 'dimmer' LED glow



PORTxx 'on' constantly







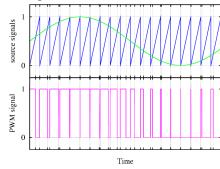
## **In-Class Activity**

- Write a program with a loop that turns on the LED (PORT B5) for x milliseconds and then turns it off for 100-x milliseconds
  - Initially set x = 100
  - Now set x = 50
  - Now set x = 20
  - Now set x = 10
  - Now set x = 2
- Notice result may be non-linear
- A similar tactic is used in your microwave oven when you want to cook something at 80%, 70%, etc. power.



#### **PWM**

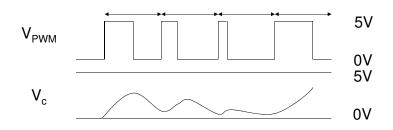
- Modulation refers to changing a value based on some signal (i.e. changing one signal based on another)
- Pulse width modulation refers to modifying the width of a pulse based on another signal
- It can be used to transform one signal into another
  - Example below of sine wave represented as pulses w/ different widths
- Or it can just be used to alter average power as in the last activity





## Simple Digital-To-Analog

- Connecting a PWM output to a resistor-capacitor circuit as shown causes the voltage at Vc to "integrate" the digital PWM signal (charge the capacitor)
  - Analogy: Imagine you have a leaky bucket (i.e. capacitor) and you want to produce a variable level (i.e. analog voltage, Vc) of water by only turning the hose (digital output) on or off





#### Servo Motors

- Many embedded systems use servo motors to move or rotate mechanical devices
- Most servo motors use some form of pulse width modulation to control the direction and speed of their rotation



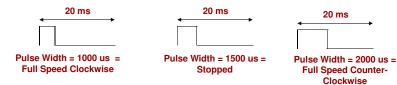
- 2 Kinds
  - Standard servo motors: can only rotate through a certain arc (usually 180 degrees)
  - Continuous: can keep spinning round and round while pulses are provided





### Continuous Servo Motors

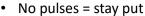
- Pulse width determines speed & direction of rotation
- Controlled via PWM (Pulse Width Modulation)
  - Short pulse = Rotate one direction
  - Medium pulse = Stop
  - Long pulse = Rotate other direction

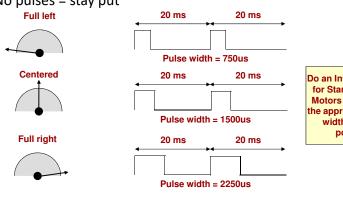




#### Standard Servo Motor

- Pulse width determines angle (position) of servo motor
- Must continue to give pulses for the duration of time it takes to rotate to the desired position





Do an Internet search for Standard Servo Motors & try to find the appropriate pulse width for each position



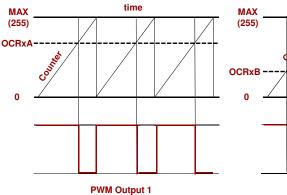
## Implementing PWM

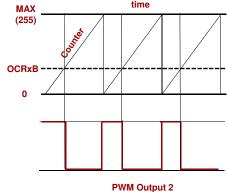
- Can use delays or timers to make your own pulse signals
- Most microcontrollers have hardware to automatically generate PWM signals based on the contents of some control registers
- Many microcontrollers use the Timers to also serve as PWM signals
  - Recall the timer module gave us a counter that would increment until it hit some 'modulus' (MAX) count which would cause it to restart and also generate an interrupt



## **Using Timers for PWM**

- For PWM we can use that counter to just count 0 to some MAX count making the:
  - PWM output = '1' while the count < threshold (OCRxx) and
  - PWM output = '0' when the count >= threshold (OCRxx)







## **PWM Control Registers**

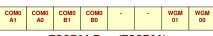
- The Arduino has 3 timers that can be used for PWM:
  - Two 8-bit times: Timer/Counter0 and Timer/Counter2
  - One 16-bit time: Timer/Counter1
- · Refer to Timer Slides w/ following additions
- Set WGM0[2:0] bits for Fast PWM mode as opposed to CTC
- Timer/Counter0 can produce two PWM outputs on Arduino pins D5 and D6, each with its own threshold value, so you need to pick which one you want to use
  - Bits COM0A[1:0] and threshold register OCRA control operation of output D6 (PORTD6)
  - Bits COM0B[1:0] and threshold register OCRB control operation of output D5 (PORTD5)

See datasheet, textbook or other documentation for further explanation



## 8-bit PWM Control Registers

- Set WGM bits for PWM mode [usually Fast PWM mode] as opposed to CTC
- Pick COM0?[1:0] for desired waveform
- Still need to pick a prescaler to slow down the clock
- Set OCRA or OCRB to the desired threshold which will effectively control the duty cycle of the PWM output



TCCR0A Reg. (TCCR2A)
Timer/Counter0 Control Register

| FOC<br>0A | FOC<br>0B | - | 1 | WGM<br>02 | CS02 | CS01 | CS00 |
|-----------|-----------|---|---|-----------|------|------|------|
|-----------|-----------|---|---|-----------|------|------|------|

TCCR0B Reg. (TCCR2B)
Timer/Counter0 Control Register

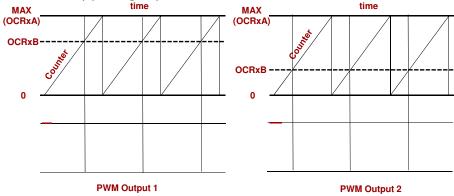
| CS0<br>[2:0] | Prescaler  | COM0?1,<br>COM0?0 | Output Compare pin (assume WGM02=0)          |
|--------------|------------|-------------------|----------------------------------------------|
| 010          | Clk / 8    | 00                | Don't use Pin                                |
| 011          | Clk / 64   | 01                | Don't use Pin                                |
| 100          | Clk / 256  | 10                | Set Pin on CTR=0x00, Clear pin on match=OCR? |
| 101          | Clk / 1024 | 11                | Clear Pin on CTR=0x00, Set pin on match=OCR? |

| WGM01,<br>WGM00 | WGM02=0                               | WGM02=1                                   |
|-----------------|---------------------------------------|-------------------------------------------|
| 00              | Normal<br>(Counter)                   | Unused                                    |
| 01              | Phase Correct<br>PWM                  | Phase Correct<br>PWM<br>(Top=OCR0A)       |
| 10              | CTC (Timer)                           | Unused                                    |
| 11              | Fast PWM<br>(Top=255,<br>Thresh=OCRx) | Fast PWM<br>(Top=OCR0A,<br>Thresh = OCRB) |



## **Using Timers for PWM**

- In the examples we've show, the MAX is 2<sup>n</sup>-1 (where n=8 or 16) based on which timer you use
- In a different mode (WGMx2 = 1) we can have a user-specified MAX by placing any number in OCRA





## **16-bit PWM Control Registers**

- Set WGM bits for PWM mode [usually Fast PWM mode] as opposed to CTC
- Pick COM0?[1:0] for desired waveform
- Still need to pick a prescaler to slow down the clock
- Set OCRA or OCRB to the desired threshold which will effectively control the duty cycle of the PWM output

| COM1 COM1 COM1<br>A1 A0 B1 | COM1<br>B0 | - | - | WGM<br>11 | WGM<br>10 |
|----------------------------|------------|---|---|-----------|-----------|
|----------------------------|------------|---|---|-----------|-----------|

#### TCCR1A Reg. Timer/Counter0 Control Register

| FOC<br>1A | FOC<br>1B | 1 | WGM<br>13 | WGM<br>12 | CS12 | CS11 | CS10 |
|-----------|-----------|---|-----------|-----------|------|------|------|
|-----------|-----------|---|-----------|-----------|------|------|------|

TCCR1B Reg.
Timer/Counter0 Control Register

| CS1<br>[2:0] | Prescaler  | COM1?1,<br>COM1?0 | Output Compare pin (assume WGM02=0)          |
|--------------|------------|-------------------|----------------------------------------------|
| 010          | Clk / 8    | 00                | Don't use Pin                                |
| 011          | Clk / 64   | 01                | Don't use Pin                                |
| 100          | Clk / 256  | 10                | Set Pin on CTR=0x00, Clear pin on match=OCR? |
| 101          | Clk / 1024 | 11                | Clear Pin on CTR=0x00, Set pin on match=OCR? |

| WGM11,<br>WGM10 | WGM12=0                                              | WGM12=1                                  |
|-----------------|------------------------------------------------------|------------------------------------------|
| 00              | Normal<br>(Counter)                                  | Unused                                   |
| 01              | Phase Correct<br>PWM                                 | Phase Correct<br>PWM<br>(Top=OCRA)       |
| 10              | CTC (Timer)                                          | Unused                                   |
| 11              | Fast PWM<br>(Top=2 <sup>16</sup> -1,<br>Thresh=OCRx) | Fast PWM<br>(Top=OCR1A,<br>Thresh=OCR1B) |



### Exercise

 Try to use PWM to make your LED glow at various brightness levels similar to what you did earlier with normal digital I/O