

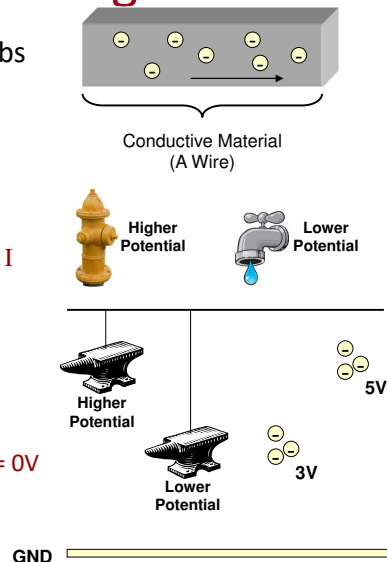
# Unit 1

Circuit Basics  
KVL, KCL, Ohm's Law  
LED Outputs  
Buttons/Switch Inputs

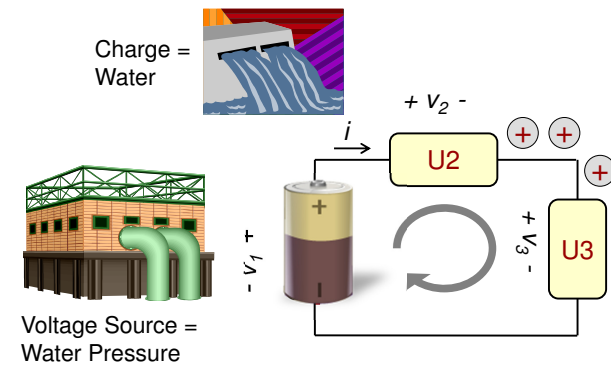
# VOLTAGE AND CURRENT

## Current and Voltage

- Charge is measured in units of Coulombs
- Current – Amount of charge flowing through a \_\_\_\_\_ in a certain \_\_\_\_\_
  - Measured in \_\_\_\_\_ = Coulombs per second
  - Current is usually denoted by the variable, **I**
- Voltage – Electric \_\_\_\_\_ energy
  - Analogous to mechanical potential energy (i.e. \_\_\_\_\_)
  - Must measure \_\_\_\_\_ points
  - Measured in Volts (V)
  - Common reference point: **Ground (GND) = 0V**
    - Often really connected to the ground

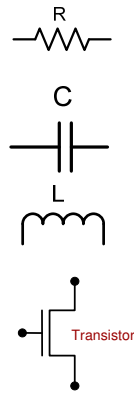


## Current / Voltage Analogy



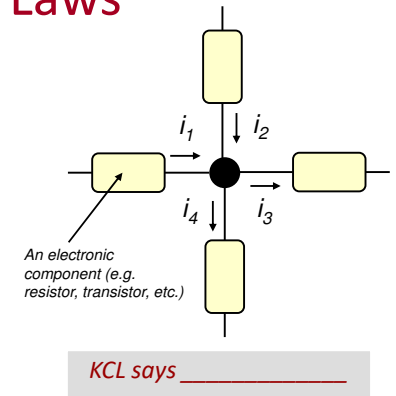
# Meet The Components

- Most electronic circuits are modeled with the following components
- Resistor
  - Measures how well a material conducts electrons
- Capacitor & Inductor
  - Measures material's ability to store charge and energy
- Transistor
  - Basic amplification or switching technology



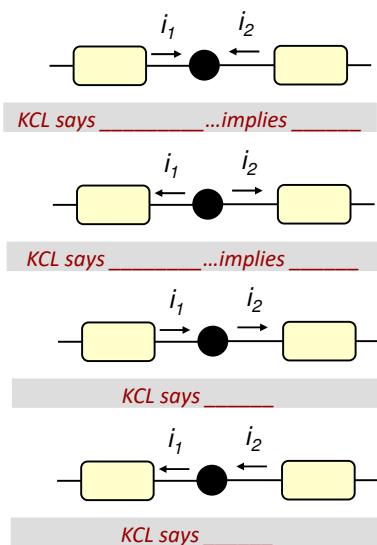
# Kirchhoff's Laws

- Common sense rules that govern current and voltage
  - Kirchhoff's Current Law (KCL)
  - Kirchhoff's Voltage Law (KVL)
- Kirchhoff's Current Law (KCL)
  - The current flowing \_\_\_\_\_ a location (a.k.a. node) must equal the current flowing \_\_\_\_\_ of the location
  - ...or put another way...
  - The sum of current at any location must \_\_\_\_\_



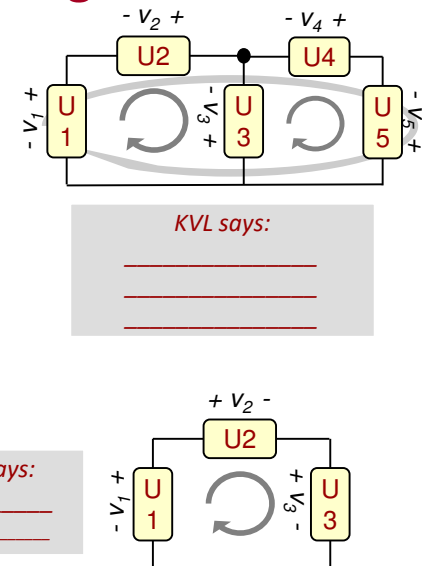
# Kirchhoff's Current Law

- Reminder: KCL says \_\_\_\_\_
- Start by defining a \_\_\_\_\_ for each current
  - It does not matter what direction we choose
  - When we solve for one of the currents we may get a \_\_\_\_\_ current
  - "Negative" sign simply means the direction is \_\_\_\_\_ of our original indication
- In the examples to the right the top two examples the directions chosen are fine but physically in violation of KCL...
- ...but KCL helps us arrive at a consistent result since solving for one of the current values indicates...
  - The \_\_\_\_\_ of  $i_1$  and  $i_2$  are the same
  - They always flow in the \_\_\_\_\_ direction of each other (if one flows in the other flows out or vice versa)



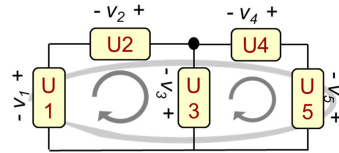
# Kirchhoff's Voltage Law

- Kirchhoff's Voltage Law (KVL)
  - The sum of voltages around a \_\_\_\_\_ (i.e. walking around and returning to the \_\_\_\_\_) must equal 0
  - Define "polarity" of voltage and then be consistent as you go around the loop...obviously when you solve you may find a voltage to be negative which means you need to flip/reverse the polarity



# A Brief Summary

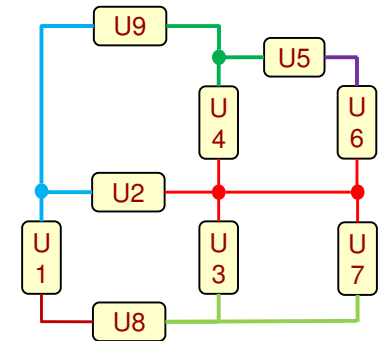
- KCL and KVL are \_\_\_\_\_ and \_\_\_\_\_ no matter what kind of devices are used
  - The yellow boxes could be ANY electronic device: resistors, batteries, switches, transistors, etc...KVL and KCL will still apply
  - In a few minutes, we'll learn a law that only applies to resistors (or any device that can be modeled as a resistor)
- Some KVL or KCL equations may be \_\_\_\_\_
  - Writing the equation for loop {v1,v2,v3} and {v3,v4,v5} may be sufficient and writing {v1,v2,v4,v5} may not be necessary
  - But as a novice, feel free to \_\_\_\_\_
- Kirchoff's Laws apply to non time-varying circuits or circuits in the steady-state



*KVL says:*  
 $v_1 + v_2 + v_3 = 0$   
 $v_1 + v_2 + v_4 + v_5 = 0$   
 $-v_3 + v_4 + v_5 = 0$

# Nodes

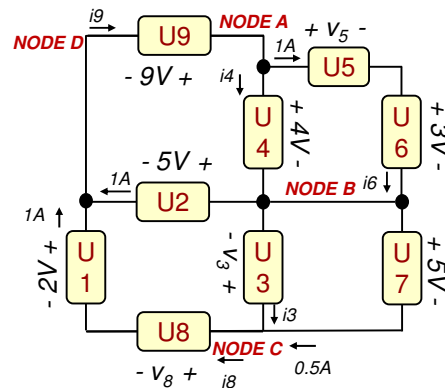
- (Def.) An **electric node** is the junction of \_\_\_\_\_ devices connected by wires
- \_\_\_\_\_ voltage at any point of the node
- How many nodes exist in the diagram to the right?



# Practice KCL and KVL

- Use KCL to solve for  $i_3$ ,  $i_4$ , and  $i_6$
- Use KVL to solve for  $v_3$ ,  $v_8$ ,  $v_5$

*Hint: Find a node or loop where there is only one unknown and that should cause a domino effect*

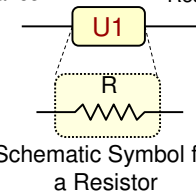


# Resistance and Ohms Law

- Measure of how hard it is for current to flow through the substance
- Resistance = \_\_\_\_\_
  - How much \_\_\_\_\_ do you have to put to get a certain \_\_\_\_\_ to flow
- Measured in Ohms ( $\Omega$ )
- Ohm's Law
  - $I = \frac{V}{R}$  or  $V = IR$
  - $R = \frac{V}{I}$



Large Resistance      Small Resistance

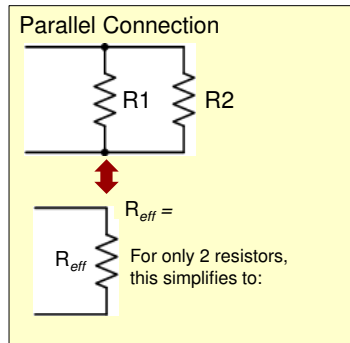
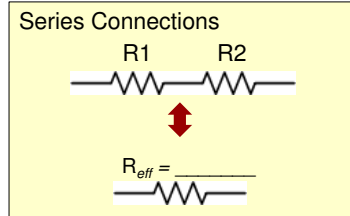


Schematic Symbol for a Resistor

Ohm's Law ONLY applies to resistors (or devices that can be modeled as a resistor such as switches and transistors)

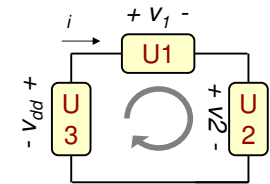
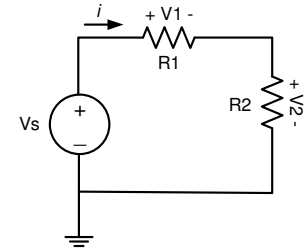
## Series & Parallel Resistance

- Series resistors = same current must pass through both
- Parallel resistors = each connects to the same two nodes (same voltage different applied to both)
- Series and parallel resistors can be combined to an equivalent resistor with value given as shown...



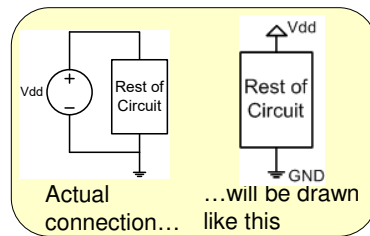
## Solving Voltage & Current

- Given the circuit to the right, let...
  - $V_{dd} = +5V$ ,  $R1 = 400$  ohms,  $R2 = 600$  ohms
- Solve for the current through the circuit and voltages across each resistors (i.e.  $V1$  and  $V2$ )
  - Since everything is in \_\_\_\_\_, KCL teaches us that the current through each component must be the \_\_\_\_\_, let's call it  $i$ 
    - $i =$  \_\_\_\_\_
  - This alone lets us compute  $V1$  and  $V2$  since Ohm's law says
    - $V1 =$  \_\_\_\_\_ and  $V2 =$  \_\_\_\_\_
    - $V1 =$  \_\_\_\_\_ and  $V2 =$  \_\_\_\_\_
  - Though unneeded, KVL teaches us that
    - $V_{dd} - V1 - V2 = 0$  or that  $V_{dd} = V1 + V2$

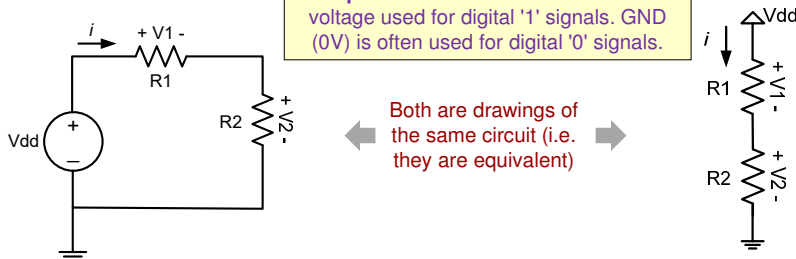


## Voltage Supply Drawings

- The voltage source ( $V_{dd}$ ) in the left diagram (i.e. the circle connected to the "Rest of Circuit") is shown in an alternate representation in the right diagram (i.e. the triangle labeled " $V_{dd}$ ")
- In the left diagram we can easily see a KVL loop available
- There is still a KVL loop available in the right diagram

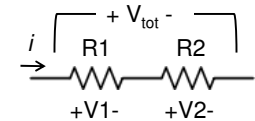


**Tip:**  $V_{dd}$  is the name of the source voltage used for digital '1' signals. GND (0V) is often used for digital '0' signals.



## Shortcut: Voltage Dividers

- A shortcut application of KVL, KCL, and Ohm's law when two resistors are in series (**must be in series**)
- When two resistors **are in series** we can deduce an expression for the voltage across one of them
  - (1)  $i =$  \_\_\_\_\_ / \_\_\_\_\_; (2)  $V1 = i * R1$ ; (3)  $V2 = i * R2$
  - Substituting our expression for  $i$  into (2) and (3)
$$V1 = V_{tot} \left[ \frac{R1}{R1 + R2} \right] \text{ and } V2 = V_{tot} \left[ \frac{R2}{R1 + R2} \right]$$
- The voltage across one of the resistors is proportional to the value of that resistor and the total series resistance
  - If you need 10 gallons of gas to drive 500 miles, how much gas you have you used up after driving 200 miles?
    - Gas = \_\_\_\_\_, Mileage = \_\_\_\_\_



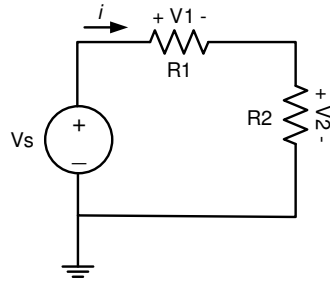
**Voltage Divider Eqn:** If two resistors  $R1$  and  $R2$  are in series then voltage across  $R1$  is:

$V1 =$  \_\_\_\_\_

Memorize this. We will use it often!

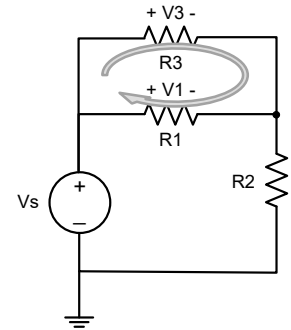
## Solving Voltage & Current

- Reconsidering the circuit to the right with...
  - $V_{dd} = +5V$ ,  $R_1 = 400\ \text{ohms}$ ,  $R_2 = 600\ \text{ohms}$
- Solve for the current through the circuit and voltages across each resistors (i.e.  $V_1$  and  $V_2$ )
  - We can use the voltage divider concept to immediately arrive at the value of  $V_2$
  - $V_2 =$



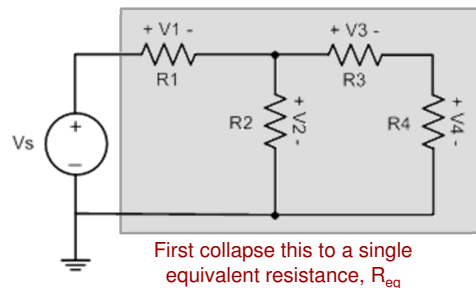
## Solving Voltage & Current

- Consider the circuit on the right...
- What is the relationship between  $V_1$  and  $V_3$ ?
- Can you solve for the voltage  $V_1$  (in terms of  $V_s$ ,  $R_1$ ,  $R_2$ ,  $R_3$ )?
- Can you solve for the voltage  $V_2$  (in terms of  $V_s$ ,  $R_1$ ,  $R_2$ ,  $R_3$ )?

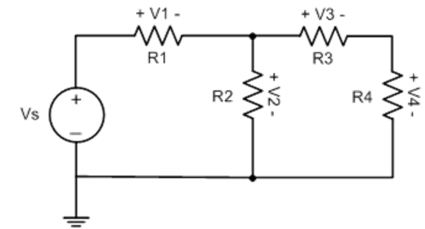


## A Problem...

- Given the following parameters...
  - $V_s = 5V$ ,  $R_1 = 4$ ,  $R_2 = 12$ ,  $R_3 = 2$  and  $R_4 = 10\ \text{ohms}$ .
- Can we use the voltage divider concept to immediately solve the voltage across  $R_2$  or do we need to first do some manipulation? What about  $R_4$ ?
- First, find the total equivalent resistance ( $R_{eq}$ ) seen by  $V_s$  and then solve for the voltage across each resistor



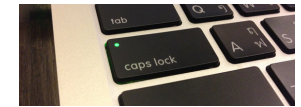
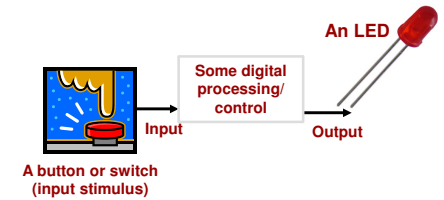
## ...Continued (Blank Workspace)



## LEDS AS OUTPUTS AND SWITCHES/BUTTONS AS INPUTS

## Generating Inputs & Measuring Outputs

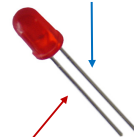
- Where do inputs to a digital circuit originate?
  - Usually as \_\_\_\_\_ from another digital circuit (i.e. USB connecting to your laptop's main processing system)
  - For our class right now: A \_\_\_\_\_ controlled by a human (can be on or off)
- How will we know what voltage is coming out of a digital circuit?
  - Could use a voltmeter or oscilloscope (don't be afraid to use the equipment in our lab!)
  - \_\_\_\_\_ are commonly used to show the status of a digital output to a human



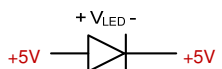
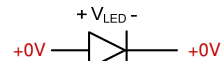
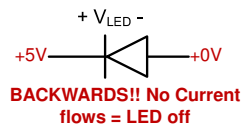
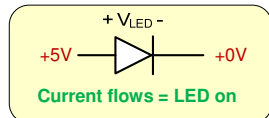
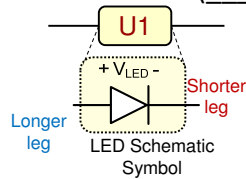
Each key on your keyboard is essentially a digital input generated by a push button (pressed or not pressed)  
The status indicator on the Caps Lock button is simply an LED controlled by a digital output.

- The simplest output we can control is an LED (Light-emitting diode) which is like a tiny light bulb
- An LED glows ('on') when current \_\_\_\_\_ through it (i.e. when there is a voltage \_\_\_\_\_ across it)
- LEDs are polarized meaning they only work in one orientation (\_\_\_\_\_ leg must be at higher voltage)

Longer leg connects to the side with the higher voltage



Shorter leg connects to the side with the lower voltage



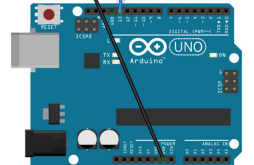
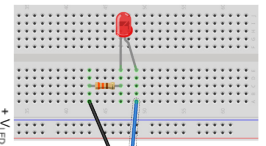
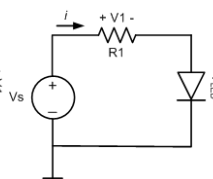
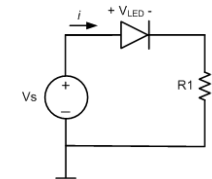
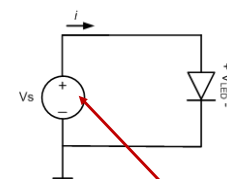
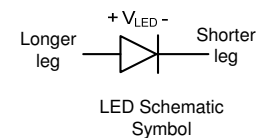
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Main Point: To be 'on', there must be a voltage difference across the LED making current flow.

## (Light-Emitting) Diodes

## Need for Series Resistor with LEDs

- Problem:** LEDs may allow too much current to flow which may blow out the LED
- Solution:** Use a series resistor to limit current
  - Amount of current will determine \_\_\_\_\_ of LED
  - $R \uparrow$  then  $i \_$  and thus LED brightness  $\_$
  - $i = V1/R1 = (Vs - V_{LED}) / R1$
  - Usually  $R1$  is a few hundred ohms (\_\_\_\_\_ ohms)



A digital (gate) output will usually serve as our voltage source that can be either '0' (0V) or '1' (5V)

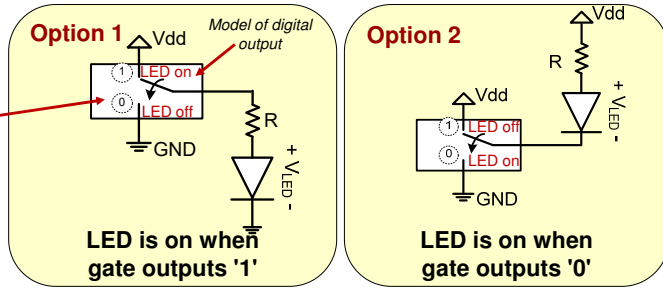
Main Point: LED's should always be connected \_\_\_\_\_ with a current-limiting resistor

Breadboard view

## LED Connection Approaches

- When letting a digital output control an LED, the value (i.e. '0' = low or '1' = high voltage) that causes the LED to light up depends on how the circuit is wired
  - Note: Gates can often \_\_\_\_\_ (take in) more current than they can \_\_\_\_\_ (push out), so option 2 may be preferred...but let's not worry about this now...let's use option 1

This box represents a digital output (e.g. your Arduino) that can generate a high (1) or low (0) voltage.  
What digital output value must be present for the LED to be on?



Main Point: LED's can light for either a logic '1' or '0' output...it depends on how they are wired.

## Switch and PushButton Inputs

- Switches and pushbuttons can be in one of two configurations: \_\_\_\_\_ or \_\_\_\_\_
  - Switches can be opened or closed and then \_\_\_\_\_ in that position until changed
  - Pushbuttons are open by \_\_\_\_\_ and require you to push them to close the circuit (they then open when you release)
- Can be used as an input to digital device



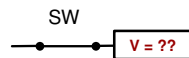
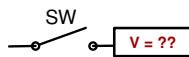
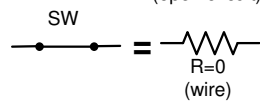
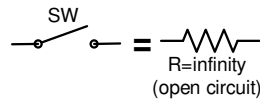
Example pushbuttons



Example switch

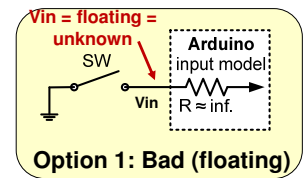
## Switches and Pushbuttons

- Important Note 1: We can model a button or switch as a resistor of either 0 ohms or inf. (very large) ohms
  - When open a SW/PB looks like an \_\_\_\_\_ resistance (no current can flow)
  - When closed a SW/PB looks like a \_\_\_\_\_ ( $R=0$ ) and no voltage drops across it
- Question:** What voltage does an open or closed switch (pushbutton) generate?
- Answer:** \_\_\_\_\_.
- Important Note 2:
  - SW or PBs don't produce digital 0's or 1's \_\_\_\_\_, they control what voltage (PWR/GND) is connected to your device

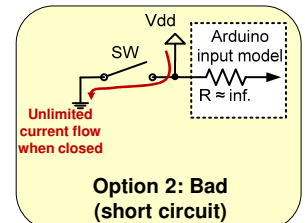


## Connecting a Switch

- Switches only \_\_\_\_\_ the voltage going into a device, **they do not produce a voltage** (0V or 5V) by themselves
- Option 1: Attach one side to GND and the other side to the device
  - When the switch=open, nothing is connected to the device (a.k.a. "\_\_\_\_\_")
  - A floating input may sometimes appears as zero, and other times as a one.
  - We need the inputs to logic gates to be in either the 0 or 1 state...not floating
- Option 2:
  - When switch closed => \_\_\_\_\_ resistance connection from power to ground = \_\_\_\_\_ current flow...BAD!!! (This is known as a "short circuit").



Switch Closed = 0V (Logic 0) to input  
Switch Open = ??? (does not work)



Switch Open = Vdd=5V (Logic 1) to input  
Switch Closed = Short Circuit (does not work)

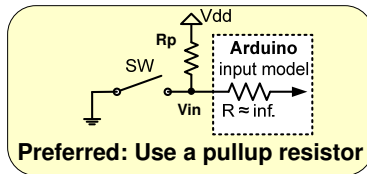
## Preferred Wiring of Switches

- Solution: Put GND on the far side and a "pull-up" resistor at the input side
  - "Pull-up resistor" used to hold the input high unless something is forcing it to a zero
  - SW open => Arduino input looks like inf. Resistance in series with Rp. Thus \_\_\_\_\_ through Rp and thus no voltage drop across Rp...Vin = \_\_\_\_\_
  - SW closed => Direct wire from GND to input...input = \_\_\_\_\_...Also current flowing from Vdd to GND is limited by Rp preventing a short circuit.
  - Usually Rp is large (10k ohms) to limit current

**Analogy:**



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**To calculate Vin when switch is open:**

$$V_{in} = V_{dd} - V_{RP}$$

$$V_{in} = V_{dd} - \frac{V_{dd} R_{in}}{R_{in} + R_p}$$

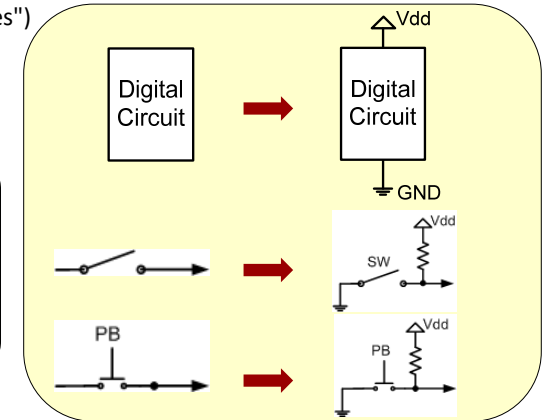
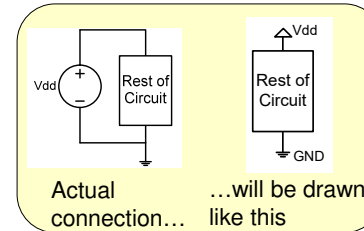
$i_{RP} = \frac{V_{dd}}{R_p}$  since in parallel with resistance of Arduino input

Thus,  $V_{in} = \frac{V_{dd} R_{in}}{R_{in} + R_p}$

**Main Point: Buttons & switches should have GND connected to one side & a pull-up resistor on the other**

## Power & Ground Connections

- Easy mistake when you're just learning to wire up circuits:
  - Wire the inputs & outputs but forget to connect power and ground
- All circuits and chips require a connection to a power source and ground
  - Digital circuits (aka "gates")
  - Switches
  - Buttons



## Summary

- KCL and KVL apply to **ALL** electronic devices
- Ohm's law applies **ONLY** to resistors and governs the relationship between the **current through** and the **voltage across** a resistor
- A resistor network can be collapsed to a **single equivalent resistance** by applying **series** and **parallel** transformations
- If two or more resistors are in series, the voltage across any of those resistors can be quickly found by applying the **voltage divider equation**
- LEDs are used as digital outputs and must be wired in the correct direction
- Switches can be modeled as a **small (0) resistance when closed** or **large (inf.) resistance when open**