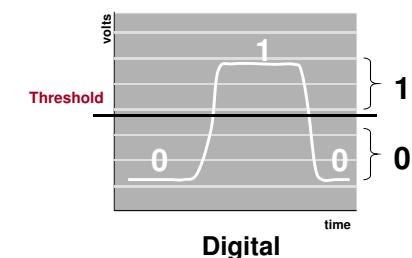
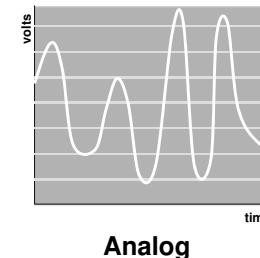


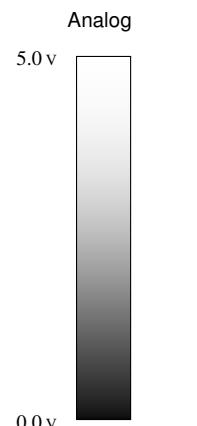
EE 109 Unit 18 – Noise Margins, Interfacing, and Tri-States

Signal Types

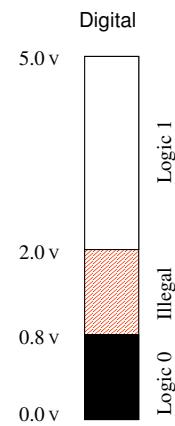
- Recall even digital signals are **just** _____ ...
- Analog signal
 - Continuous time signal where each voltage level has a unique meaning
- Digital signal
 - Continuous signal where voltage levels are mapped into _____ ranges meaning 0 or 1



Signals and Meaning



Each voltage value has unique meaning



Each voltage maps to '0' or '1'
(There is a small illegal range where meaning is undefined since threshold can vary based on temperature, small variations in manufacturing, etc.)

NOISE MARGINS, LEVEL SHIFTERS, & DRIVE STRENGTH

A Motivating Example

Example 1

- You connect an output port to an LED (light emitting diode) and connect everything **correctly**. The light should turn on when you set your output bit to a high voltage (logic '1').
- When you turn the system on the LED does not glow. You measure the voltage at the gate output with a voltmeter and find it is not 5V but 2.3V? Why isn't it a logic 1?
- The _____ output ability from the output port is not _____ enough to adequately _____ the LED which then drags the voltage _____.

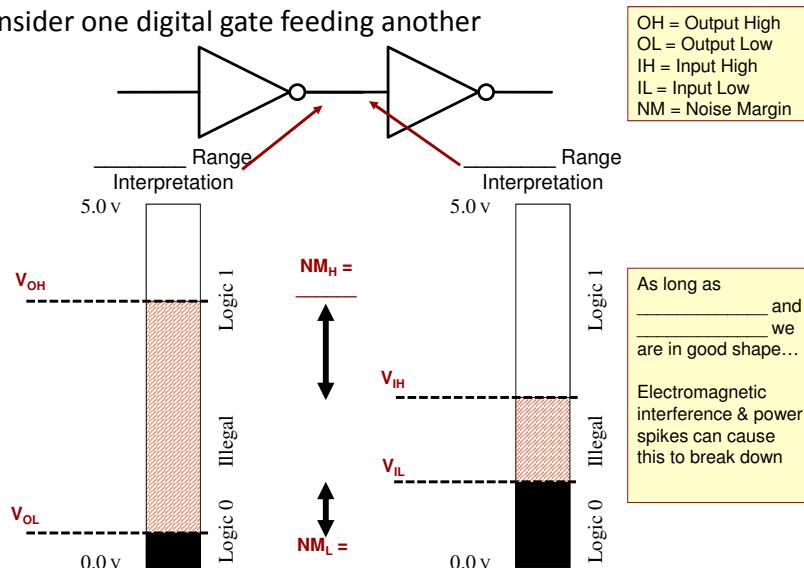
Lesson To Be Learned: Not all 1's or 0's are created equal!

Example 2

- You have correctly built a circuit using chips provided by your instructor and verified its outputs
- You then attempt to interface it to a specific microprocessor
- When you connect them the microprocessor indicates that it never senses your circuit producing logic '1'. Why?
- Different circuit implementation techniques use different _____ to indicate '1' or '0' and may be _____**

Digital Voltage Noise Margins

- Consider one digital gate feeding another



The Digital Abstraction

- Digital is a nice abstraction of voltage and current
 - Lets us just think 'on' or 'off' but not really worry about the voltages and currents underneath
 - _____ !!!
- Not all 1's and 0's are _____
 - A '1' can be any 'HIGH' voltage (maybe in the range _____)
 - A '0' can be any 'LOW' voltage (maybe in the range _____)
 - So 3V and 5V both mean _____ but they aren't equal
- Similarly certain outputs of a chip may connect to other devices that require more _____ than the output can _____
 - Think of connecting a fire hose to your _____
 - Or even worse your _____ to a fire hydrant...it would _____ it
 - In the same way, inputs and outputs of different devices must be matched to the _____ of what they connect to

Class Activity

- Do an internet search for "74LS00 datasheet" (this is a chip w/ some 2-input NAND gates) and try to find any PDF and open it
- Skim the PDF and try to find:
 - VOH, VIH, VOL, VIL

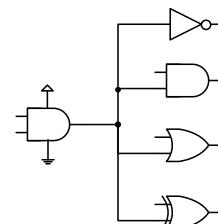
Analogy

- Consider a sprinkler system...what will happen if you add 100 new sprinklers to your backyard?
- Pressure (voltage) will go _____ and _____ water (current) flow coming out of each

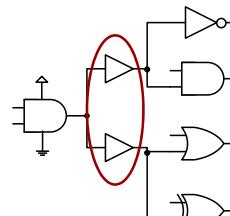


Consideration

- If we attach too many gates to one output it may not be enough to drive those gates
- Need to make sure the current requirements and capabilities match
- Let's say we connect one of the NAND gates on the 74LS00 chip to an input of N other NAND gates...
- Can it produce/suck up the required current...
- ...if $N = 6$?
- ...if $N = 12$?

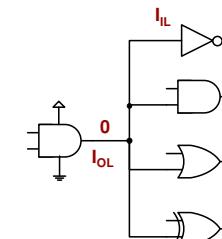
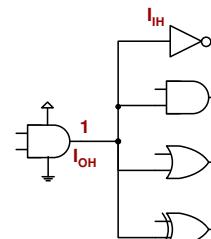


If I_{OH} or I_{OL} is too _____ we can split the loads by place intermediate buffers



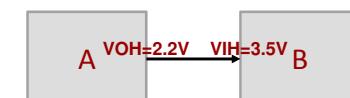
Current Limitations

- When a circuit outputs a 'HIGH' ('1') it can only supply (_____) so much current (think of your garden hose spigot) = _____
- When a circuit outputs a 'LOW' ('0') it can only suck up (_____) so much current = _____
- When a circuit receives a 'HIGH' signal on the input side it may need a certain amount of current to recognize the input as 'HIGH' = _____
- When a circuit receives a 'LOW' signal on the input side it may need a certain amount of current to recognize the input as 'LOW' = _____



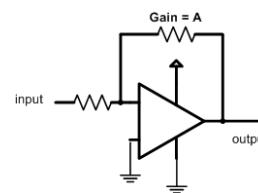
All In the Family

- There are many families of circuit devices that talk different language (Each has a different VOH , VIH , VOL , VIL , IOL , IIL , etc.)
- Examples:
 - _____
 - _____
 - _____
- Must make sure if you interface two different devices that they are _____ (i.e. VOH of device A is greater than VIH of device B) or use a buffer/amplifier/level shifter circuit to help them talk to each other
 - <http://www.ti.com/lit/ds/symlink/cd4504b-ep.pdf>



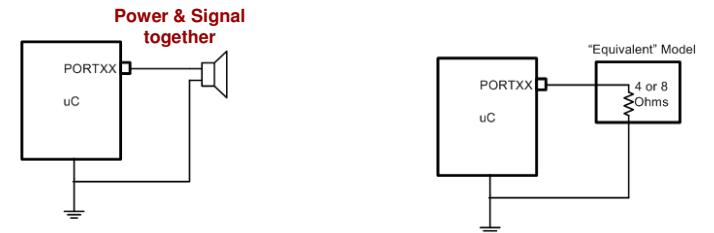
Arduino Limits

- Arduino outputs can sink (suck up) and source (produce) around a maximum of 20 mA on a pin
 - http://www.atmel.com/Images/Atmel-8271-8-bit-AVR-Microcontroller-ATmega48A-48PA-88A-88PA-168A-168PA-328-328P_datasheet.pdf
- Do an internet search for "Standard Servo Motor Datasheet" and find the maximum current it may need
- It doesn't seem like the Arduino would be able to drive the servo motor.
How is it working?
 - Remember the 3-pin interface: R = Power, B = Ground, W = Signal
 - The signal is _____ from the power
 - The power source is used to amplify the signal



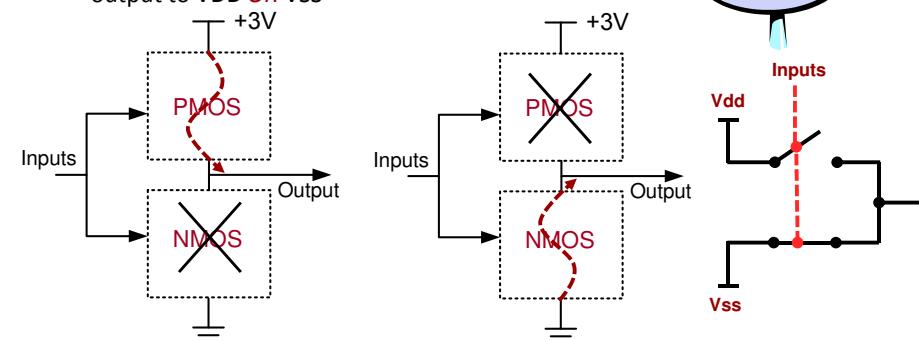
Another Example

- Now consider a speaker system where the power and signal are provided together
 - Given our Arduino use 5V = Vcc and its current limitations per pin, how much power can we supply to the speaker?
 - $5V * _____ = _____$
 - You _____ an amplifier...



TRI-STATE GATES

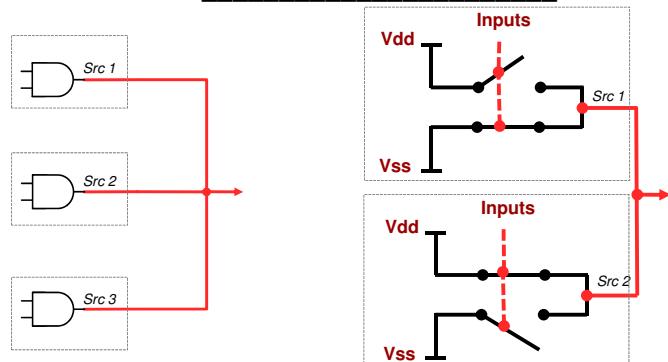
- Gates can output two values: 0 & 1
 - Logic '1' (Vdd = 3V or 5V), or Logic '0' (Vss = GND)
 - But they are ALWAYS outputting something!!!
- Analogy: a sink faucet
 - 2 possibilities: Hot ('1') or Cold ('0')
- In a real circuit, inputs cause **EITHER** a pathway from output to VDD **OR** VSS



Typical Logic Gate

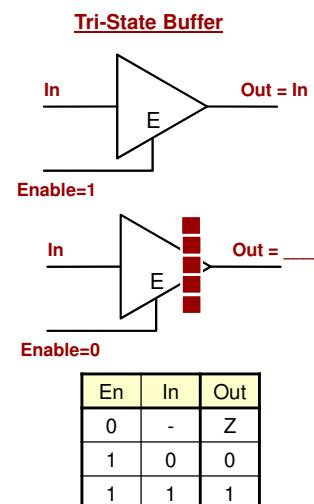
Output Connections

- Can we connect the output of two logic gates together?
- _____! Possible _____ (static, low-resistance pathway from Vdd to GND)
- We call this situation _____



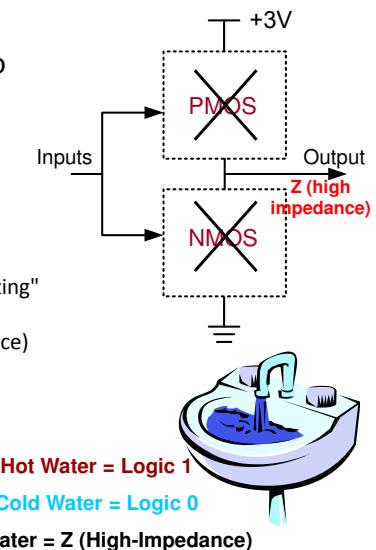
Tri-State Buffers

- Tri-state buffers have an extra enable input
- When disabled, output is said to be at high impedance (a.k.a. Z)
 - High Impedance is equivalent to no connection (i.e. floating output) or an infinite resistance
 - It's like a brick wall between the output and any connection to source
- When enabled, normal buffer



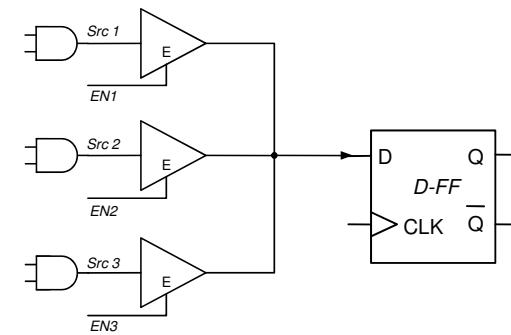
Tri-State Buffers

- Normal digital gates can output two values: 0 & 1
 1. Logic 0 = 0 volts
 2. Logic 1 = 5 volts
- Tristate buffers can output a third value:
 3. _____ = _____ = "Floating" (no connection to any voltage source... _____ resistance)
- Analogy: a sink faucet
 - 3 possibilities:
 - 1.) Hot water,
 - 2.) Cold water,
 - 3.) _____ water



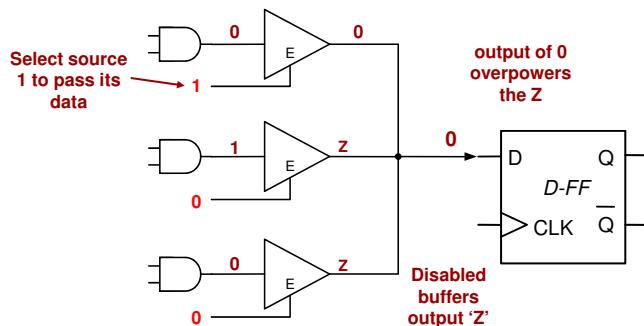
Tri-State Buffers

- We use tri-state buffers to _____ one output amongst several sources
- Rule: Only _____ at a time



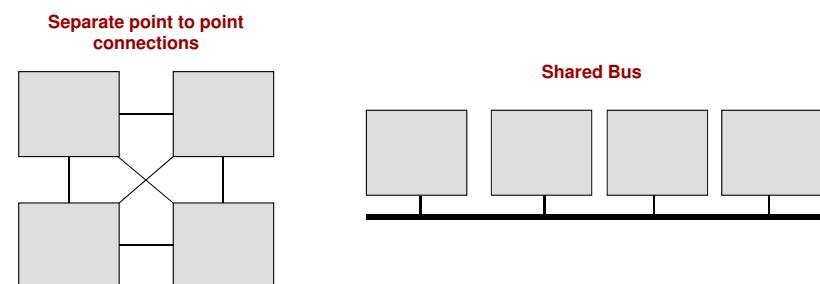
Tri-State Buffers

- We use tri-state buffers to share one output amongst several sources
- Rule: Only 1 buffer enabled at a time
- When 1 buffer enabled, its output overpowers the Z's (no connection) from the other gates



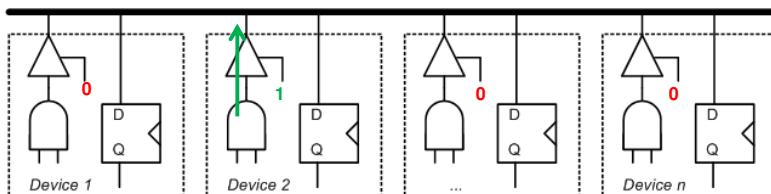
Communication Connections

- Multiple entities need to communicate
- We could use
 - Point-to-point connections
 - A _____



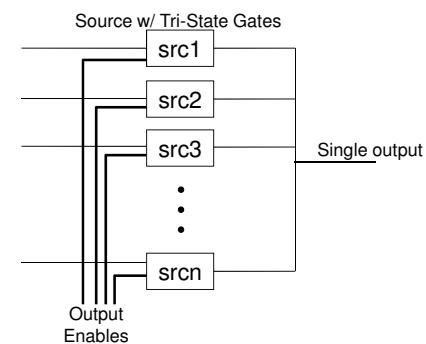
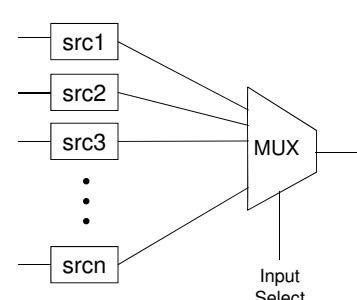
Bidirectional Bus

- _____ transmitter (otherwise bus contention)
- N receivers
- Each device can send (though 1 at a time) or receive



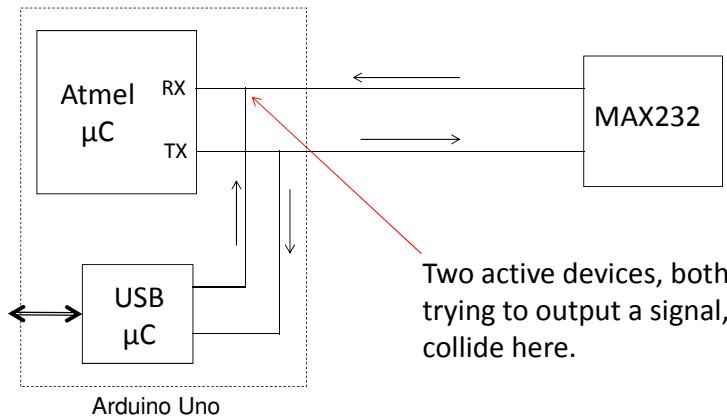
Tri-State Gates

- Big advantage: don't have to know in advance how many devices will be connected together
 - Tri-State gates give us the option of connecting together the outputs of many devices without requiring a circuit to multiplex many signals into one
- Just have to make sure only one is enabled (output active) at any one time.



Tri-State Gates

Problem: How can you use the serial I/O lines of the Arduino, which are also used for programming it?



Tri-State Gates

Solution: Use a Tri-State gate to isolate the MAX232 received data from the μC until programming is over.

